MONTANA 4-H WORKING RANCH HORSE	
Level Level 2	
Show Date <u>9-12-25</u>	_
10001	

Class 6 60 Sorting (3 head)

90 second time limit (30 sec warning)

50 points scored on horsemanship, cattle handling and herdsmanship. Smoothness, approach, ability to read cattle, efficiency and working advantage to be considered. Sorting is not only about speed but also about how to effectively separate and handle cattle in a calm, controlled and effective manner with a horse.

50 points on time – Document lap time for each animal passing through gate. Rank exhibitors by fastest sort time. Rank 3 head sorted, then 2, then 1. All sorts in correct sequence place before sorts with "cow out of sequence"

Assign points for time (Rank 1=50, 2=48, 3=46 and so on)

Back #	Lap Time Cow 1	Lap Time Cow 2	Lap Time Cow 3	Cows in Sequence?	Rank for Sort	Time/Sort Points	Score (1-50)	Total	Placing
23	31.07	36,54	1:14.92	N	7	38	30	68	
36	17.42	57:01	1:25,50	Y	4	44	40	84	
30	20.47	43.12	1:17.92	7	3	46	35	81	
26	38.68	50.85	1:10.25	N	6	40	35	75	
24	35.26	48.92	1:12.70	(Y)	2	48	30	78	
25	26.79	40.94	1:02.43	N	5	42	30	72	
54	37.04	1:04.93	1:16.42	N	8	36	35	71	
4	17.41	31.31	31.72	(Y)	- Commence of the Commence of	56	40	90	
q	42.44	1:28.40		N	9	34	25	59	
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MONTANA 4-H WORKING RANCH HORSE
Level

Show Date 9/12/25

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Level 1 & 2 Roping (Heading) Heeling)

Time limit is 2 minutes with goal of delivering 5 loops.

Scoring: 50 points for shots: 1-10 points for each throw (Catches shall receive higher credit than misses with points applied for correctness, style and delivery), 30 points for rope handling and control, 5 points for position. 15 points maximum for alternative shots (3 per loop).

Participant is allowed to and encouraged to move to various positions around dummy appropriate to loop being thrown. Calling shots is encouraged and may be cause for additional points awarded.

Back #	Throw 1	Alt. Shot	Throw 2	Alt. Shot	Throw 3	Alt. Shot	Throw 4	Alt. Shot	Throw 5	Alt. Shot	Rope Handling	Position	Total	Placing
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MONTANA 4-H WORKING RANCH HORSE			Manda
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Show Date _	9/12/25		(10)
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Level 1 & 2 Roping (Heading / Heeling)

Time limit is 2 minutes with goal of delivering 5 loops.

Scoring: 50 points for shots: 1-10 points for each throw (Catches shall receive higher credit than misses with points applied for correctness, style and delivery), 30 points for rope handling and control, 5 points for position. 15 points maximum for alternative shots (3 per loop).

Participant is allowed to and encouraged to move to various positions around dummy appropriate to loop being thrown. Calling shots is encouraged and may be cause for additional points awarded.

Back#	Throw 1	Alt. Shot	Throw 2	Alt. Shot	Throw 3	Alt. Shot	Throw 4	Alt. Shot	Throw 5	Alt. Shot	Rope Handling	Position	Total	Placing
Points	10	3	10	3	10	3	10	3	10	3	30	5	100	
25	5		5		5		5		NA	NA	20	3	43	9
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Youth Walk/Trot Youth Level 1 Youth 13 <

Circle Division PATTERN CLASS SCORE SHEET

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Judge:

show: WRH Level 2

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PATTERN CLASS SCORE SHEET

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